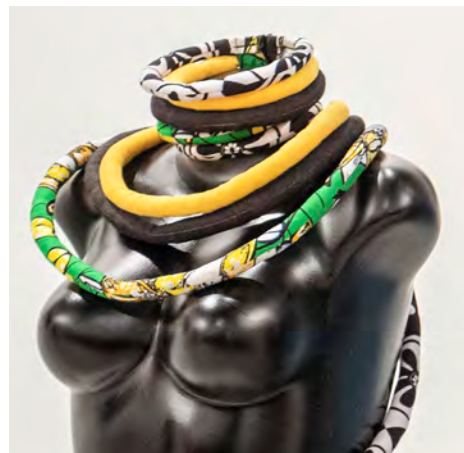


Cleveland Institute of Art
Creativity Matters

Sculpture + Expanded Media

CIA



Sculpture + Expanded Media

If one medium just isn't enough for you, take a closer look at CIA's **Sculpture + Expanded Media major**. You'll explore the creative potential of many materials—wood, metal, string, cloth, space, sound and light.

At CIA, sculpture is a hybrid practice that links materials with interactive and time-based technologies. In this interdisciplinary major, you'll hone construction skills, working with wood, fabricating with textiles and metals, 3D modeling, casting, sewing, making molds, assembling and building, manipulating sound, and working with projections and physical computing. Each student finds his or her own path, specializing or combining these processes.

This major links theory and practice, conceptual development and hands-on work. All courses in the Sculpture + Expanded Media (SEM) major offer an introduction to the history of the field alongside the investigation of contemporary work. With guidance and experimentation, you will find a way to be influenced by and contribute to the ideas and forms from the field of sculpture, past and present. Faculty work actively with you to understand your point of view to help you find your place in ethical, cultural, social and gallery contexts.

Visiting artists, scholars and craftspeople will introduce varying interpretive methodologies and viewpoints. Departmental visits to local museums, galleries and collections, and road trips to major exhibitions such as the Carnegie International, the Whitney Biennial, and the Armory Show, will be integral to your education.

Successful Alumni

Patty Hume is design director for BREAKurban, where she creates multi-milliondollar water features all around the world. She works on a scale she never thought possible. As a student at CIA she explored widely, working in a fine-arts context. The skills she acquired in pattern and design infuse her current work with a sense of choreography and a signature style.

Mark Reigelman II is an internationally recognized Brooklyn-based artist specializing in site-specific installations, product design and public art. His work has been exhibited in public spaces, galleries and museums across the country, with several large-scale installations in Cleveland.

Courtenay Finn is chief curator of the Museum of Contemporary Art Cleveland. Finn was chosen by the visual arts website Blouin Artinfo as one of 10 cutting-edge curators to watch.

Engaged practices in art and design

Through courses, extracurricular projects, and internships, students connect to real-world experiences. These opportunities are where the rubber meets the road—where you will put your classroom knowledge and skills to work in a professional environment. CIA believes these skills are so critical to your success that we ensure every student earns Engaged Practice credits by the time they graduate. To learn more, visit cia.edu/ep.

Careers and Opportunities

Studio artist
Conceptual designer and public artist
Production designer
Computer graphics artist
Educator (K-12 or college)
Gallerist
Curator
Critic
Art director

Learn more

Read more about our faculty, view student work, and watch a video about this major all at cia.edu/sem.



World-Class Faculty

Associate Professor and chair **Sarah Paul** is an interdisciplinary artist with a rapidly expanding exhibition record, including hybrid media artworks celebrating and exploring Cleveland, Lake Erie and the Rust Belt. She earned an MFA from the University of New York at Buffalo.

Professor **Tina Cassara** has conducted extensive research into women's labor in the American textile industry, issues of European migration and relocation, and more recently, the assigned value of labor in historically women-dominated textile industries in the South. She earned an MFA from Cranbrook Academy of Art.



The Industry

CIA's Sculpture + Expanded Media major prepares students for a career as a professional working artist. Some students choose to apply their education and skills to careers such as teaching at colleges and universities, running galleries or community art centers, or curating museum or corporate art collections.



Why CIA?

Exceptional Faculty

Learn from the people who make a living as artists and designers

Your Career

Achieve your goals for a creative career and join our successful alumni

10:1 Student-Faculty Ratio

Minimize your class sizes and maximize individual time with faculty

Real World Experience

All our students earn credit through internships or courses that connect them with projects outside the classroom

55% of 2018–19 first-year students
received a CIA merit scholarship of

\$15,000 or more

BFA

degree

655

students

10:1

student to
faculty ratio

Best
colleges for your
money, 2017–18

— Money
Magazine

Direct Costs

\$43,305	2019–20 Tuition + Fees
\$11,330	Room+Board
\$54,635	Total

Animation
Ceramics
Drawing
Game Design
Glass
Graphic Design
Illustration
Industrial Design
Interior Architecture
Jewelry + Metals
Life Sciences Illustration
Painting
Photography
Printmaking
Sculpture + Expanded Media
Transportation Design*
Video + Digital Cinema*

*Tracks within Industrial Design and
Photography Departments

FAFSA

CIA's school
code is 003928

\$40,709

average financial aid package for
CIA's 2018 incoming class

99%

2018-19 first-year
students received
financial aid

#cleinstituteofart

It is the policy of the Cleveland Institute of Art not to discriminate on the basis of race, color, creed, national or ethnic origin, gender, sexual orientation or gender identification, age, or disabilities, in employment practices, administration of educational policies, admission, scholarship and loan programs, and other college-administered programs and activities.



Cleveland Institute of Art

11610 Euclid Avenue
Cleveland, OH 44106
216.421.7418
cia.edu

Sculpture + Expanded Media (SEM)

Major Requirements*

		Credits
SEM231	Intro Sculpture + Expanded Media	3
SEM232	Intro Sculpture Fabrication	3
SEM236	Time-Based Strategies	3
SEM333	Topics in Sculpture + Expanded Media	3
SEM429	Sculpture + Expanded Media: BFA Research	3
SEM430	Sculpture + Expanded Media: BFA Research & Exh	3
VAT200	Image & Form I	3
VAT202	Image & Form II: Reproducibility: 3D	3
VAT300	Aesthetics, Style & Content	3
VAT400	The Role of the Artist as Producer (EP)	3
VAT493	BFA: Statement & Exhibition	3

Foundation Requirements

		Credits
ACD103	Art History I: Ancient-18th C	3
FND103D	Digital Color	1.5
FND103M	Material Color	1.5
FND104	Digital Synthesis	3
FND107	Design I	3
FND107L	Design Woodshop Lab	0
FND108	Design II	3
FND117	Drawing I	3
FND118	Drawing II	3
FND130	Environmental Studio Elective	3
FND140A	Charette: Collaboration & Community	1.5
FND140B	Charette: Self & Other Voices	1.5
LLC101	Writing & Inquiry I: Basic Comp & Contemp Ideas	3
LLC102	Writing & Inquiry II: Research & Intellect Traditions	3

Additional Requirements

		Credits
These courses need to be completed during your sophomore, junior, or senior year:		
ACD104	Art History II: 18th C-1945	3
ACD203	Art History III: 1945-Present	3
LLC203	Writing & Inquiry III: Narrative Forms	3
PPEL398A/B/C	Professional Practices	3
1 (one)	Post 1960s Art + Design History Elective (from selected list)	3
2 (two)	SEM Studio Elective (faculty advice required)	6
6 (six)	Open Studio Elective	18
2 (two)	Open Liberal Arts Elective	6

Liberal Arts Distributive Elective Requirements

		Credits
These additional elective course requirements need to be completed during your sophomore, junior, or senior year:		
LLC373W	Art of the Personal Essay (for LLC req)	3
1 (one)	Art/Craft/Design History or Theory (ACD)	3
1 (one)	Non-Western or Cross-Cultural Art/Craft/Design History or Theory (ACD)	3
1 (one)	Humanities or Lit/Language/Comp	3
1 (one)	Social or Natural Science (SNS)	3

Notes:

A minimum of 3 credits designated Engaged Practice (EP) is required for graduation, through courses, internships, or independent pathways. EP courses are noted with an (EP) following the title.

*These courses require a "C" or higher grade