

Drawing





Drawing

In CIA's Drawing major, you'll explore the breadth of what drawing can be as you develop your observational and figurative drawing skills. Your work might range from classically drawn portraits to abstract drawings to installation art. You'll decide how you want to record what you see.

You'll master a visual vocabulary that includes scale, proportion, perspective, composition, line, mass and modeling while exploring traditional and nontraditional tools, materials and techniques.

You'll form a research process and the method for development of source material. Then you'll begin to focus on communication through drawing, which includes drawing from observation, ideation and experimental processes.

Next you'll focus on style, aesthetics and parallel theories to your own body of work. And you'll begin to understand drawing through the cultural frameworks of pop, common, and high culture.

CIA's Drawing faculty use a multidisciplinary approach to teaching, pulling from other visual art fields such as printmaking, painting, and sculpture. You'll attend lectures by and work with visiting artists. In addition, you'll be tutored in creating a professional

portfolio, developing grant-writing skills and proper etiquette for successfully approaching dealers, curators and collectors. You also will gain an understanding of how to set up your own professional studio.

Successful Alumni

Wesley Burt is a senior concept artist for Massive Black, a San Francisco-based company that contributes artwork for video games, film, print, toys, comics, advertising and more. He developed artwork for all of the Transformers movies.

Christa Donner is an adjunct assistant professor at the School of the Art Institute of Chicago and an instructor in the MFA program at Vermont College of Fine Arts. She is also a curator and exhibiting artist who explores issues of women's health and body image through her ink and collage works on paper, comics, and large-scale wall drawings.

Joey Goergen has a zine and tshirt company. He also designs for bands, creating animations for music videos and concert posters.

In addition to an active practice in drawing and installation, **Hannah Davis** is co-owner/curator of Big Toe Gallery, an online gallery featuring web-based artists.

Engaged practices in art and design

Through courses, extracurricular projects, and internships, students connect to real-world experiences. These opportunities are where the rubber meets the road—where you will put your classroom knowledge and skills to work in a professional environment. CIA believes these skills are so critical to your success that we ensure every student earns Engaged Practice credits by the time they graduate. To learn more, visit cia.edu/ep.

Careers and Opportunities

Studio artist
Gallerist
Curator
Concept artist for film and animation
Concept artist for toys
Graphic novelist
Zine creator
Illustrator
Educator

Learn more

Read more about our faculty, view student work, and watch a video about this major all at cia.edu/drawing.



World-Class Faculty

Assistant Professor **Sarah Kabot**, chair of the Drawing Department, has had work exhibited in galleries such as Vermont Studio Center; the Cultural Center of Polecni, Pieksamaki, Finland; Tegnerforbundet, Oslo, Norway; Dieu Donne, New York City; Mixed Greens Gallery, New York City; The Drawing Center, New York City; the Museum of Contemporary Art and SPACES gallery, both in Cleveland. She has had numerous artist's residencies and public art commissions and was a contestant on the second season of Bravo Network's Work of Art, airing Fall 2011. She earned a Master of Fine Arts in Fiber from Cranbrook Academy of Art.



The Industry

Our students participate in internships, and our alumni work for organizations such as these:

Massive Black
Rust Belt Swag
Forum Artspace
B Cubed Gallery
Colleges and universities
Nonprofit arts centers



Why CIA?

Exceptional Faculty

Learn from the people who make a living as artists and designers

Your Career

Achieve your goals for a creative career and join our successful alumni

10:1 Student-Faculty Ratio

Minimize your class sizes and maximize individual time with faculty

Real World Experience

All our students earn credit through internships or courses that connect them with projects outside the classroom

55% of 2018–19 first-year students
received a CIA merit scholarship of

\$15,000 or more

BFA

degree

655

students

10:1

student to
faculty ratio

Best
colleges for your
money, 2017–18

— Money
Magazine

Direct Costs

\$43,305

\$11,330

\$54,635

2019–20 Tuition + Fees

Room+Board

Total

Animation
Ceramics
Drawing
Game Design
Glass
Graphic Design
Illustration
Industrial Design
Interior Architecture
Jewelry + Metals
Life Sciences Illustration
Painting
Photography
Printmaking
Sculpture + Expanded Media
Transportation Design*
Video + Digital Cinema*

*Tracks within Industrial Design and
Photography Departments

FAFSA

CIA's school
code is 003928

\$40,709

average financial aid package for
CIA's 2018 incoming class

99%

2018–19 first-year
students received
financial aid

#cleinstituteofart

It is the policy of the Cleveland Institute of Art not to discriminate on the basis of race, color, creed, national or ethnic origin, gender, sexual orientation or gender identification, age, or disabilities, in employment practices, administration of educational policies, admission, scholarship and loan programs, and other college-administered programs and activities.



Cleveland Institute of Art

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Cleveland, OH 44106
216.421.7418
cia.edu

Drawing (DRG)

Major Requirements*

		Credits
DRG215M	Illusionism: Intro to Drawing	3
DRG216M	100 Drawings	3
DRG321M	Drawing Beyond Observation	3
DRG360	Systems Drawing	3
DRG415M	Drawing Major Day: Drawing in Context	3
DRG416M	Drawing Major Day	3
VAT200	Image & Form	3
VAT202	Image & Form II: Reproducibility: 2D OR 3D	3
VAT300	Aesthetics, Style & Content	3
VAT327	Hybrid Approaches to Drg & Ptg: Digital Media	3
VAT400	The Role of the Artist as Producer (EP)	3
VAT493	BFA: Statement & Exhibition	3

Foundation Requirements

		Credits
ACD103	Art History I: Ancient-18th C	3
FND103D	Digital Color	1.5
FND103M	Material Color	1.5
FND104	Digital Synthesis	3
FND107	Design I	3
FND107L	Design Woodshop Lab	0
FND108	Design II	3
FND117	Drawing I	3
FND118	Drawing II	3
FND130	Environmental Studio Elective	3
FND140A	Charette: Collaboration & Community	1.5
FND140B	Charette: Self & Other Voices	1.5
LLC101	Writing & Inquiry I: Basic Comp & Contemp Ideas	3
LLC102	Writing & Inquiry II: Research & Intellect Traditions	3

Additional Requirements

These courses need to be completed during your sophomore, junior, or senior year:

		Credits
ACD104	Art History II: 18th C-1945	3
ACD203	Art History III: 1945-Present	3
ACD305	Vis Cltr & Manufact of Meaning (post-1960s elect)	3
LLC203	Writing & Inquiry III: Narrative Forms	3
PPEL398A/B/C	Professional Practices	3
2 (two)	VAT Studio Elective (outside of major)	6
5 (five)	Open Studio Elective	15
2 (two)	Open Liberal Arts Elective	6

Liberal Arts Distributive Elective Requirements

		Credits
These additional elective course requirements need to be completed during your sophomore, junior, or senior year:		
LLC373W	Art of the Personal Essay (LLC req)	3
1 (one)	Art/Craft/Design History or Theory (ACD)	3
1 (one)	Non-Western or Cross-Cultural Art/Craft/Design History or Theory (ACD)	3
1 (one)	Humanities or Lit/Language/Comp (LLC)	3
1 (one)	Social or Natural Science (SNS)	3

Notes:

A minimum of 3 credits designated Engaged Practice (EP) is required for graduation, through courses, internships, or independent pathways. EP courses are noted with an (EP) following the title.

*These courses require a "C" or higher grade